



# Art and Design Curriculum and Knowledge Map - Sculpture

Pupils should be taught:

- to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas
- to use a range of techniques and media, including painting
- to increase their proficiency in the handling of different materials
- to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work
- about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.

KS3



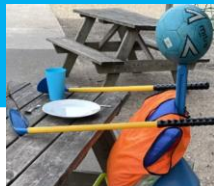
- Artists in focus
- Judith Scott
  - Yinka shinobare
  - Nicola Anthony
  - Louise Nevelson
  - Joseph Cornell

## Sculpture and 3D – Interactive Installation

I can identify and compare features of art installations and know that installation art is a medium for communicating a message (Basic) and can give thought to how the viewer will experience my installation (Adv/Deep)

I know how to use everyday objects to create an installation (Basic) and can problem-solve when constructing 3D art works and can articulate the reasons for my choices (Adv/Deep)

I know how to design an installation with a strong concept; considering how the space chosen, materials used and arrangement of elements affect the viewer (Adv/Deep)



- Artists in focus
- Cai Guo-Qiang

Year 6

## Sculpture and 3D – Making memories

- I can use the work of other artists to consider how art can be used to express memories and self (Adv/Deep)
- I know how to use creative experience to develop ideas and plan sculpture and can apply and understanding of materials and techniques to work in 3D. (Adv)
- I know how to problem solve, evaluate and refine artwork to achieve a chosen outcome. (Adv/Deep).

Year 5

- Artists in focus
- El Anatsui
  - Sokari Douglas-Camp
  - Barbara Hepworth
  - Magdelene Odundo
  - Jaume Plensa



## Sculpture and 3D – Mega materials

- Artist in focus
- Ruth Asawa
  - Anthony Caro

## Sculpture and 3D – Abstract shape and space

I know how to join 2d shapes to make 3d structures and can join materials in different ways when working in 3D (Basic)

I understand how manipulating shape can create abstract forms and can develop drawings as part of the sculpture planning process (Adv)



Year 4

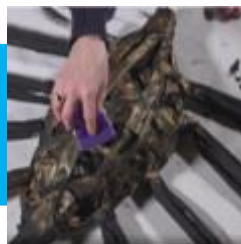
- I know how to use basic shapes to form more complex ones (Basic) and can increase the scale I am working at by enlarging a drawing (Adv).
- I know how to select appropriate tools to add detail and texture into a sculpture and how to smooth the finished piece (Adv)
- I know how to use bending, joining and twisting techniques to explore how shapes can be formed and joined in wire (Basic/Adv)
- I know how to combine materials for effect, choosing colours and textures that work well together (Deep)

Year 3

- I can apply what I have learned about sculpture when working in 3D to follow my sketchbook plan to create a free standing sculpture (Adv) and adapt my ideas as necessary to make it achievable (Deep)



- Artist in focus
- Ranti Bam
  - Rachel Whiteread



Year 2

## Sculpture and 3D paper play

- I know how to use my hands as a tool to share clay and know how to use the 'score and slip' clay joining technique. (Basic)
- I know how to use impressing and joining techniques to work positively and negatively into a clay surface. (Adv) I can apply the taught techniques to make a 3D clay tile from a drawn tile (Adv)

- Artist in focus
- Marco Balich
  - Louise Bourgeois
  - Samantha Stephenson

## Sculpture and 3D paper play

- I know how to shape paper to make a 3d drawing (Basic)
- I can apply paper shaping skills to make an imaginative sculpture (Basic)
- I can work collaboratively to plan and create a sculpture (Adv)

Year 1

## EYFS

Develops small motor skills so that they can use a range of tools competently, safely and confidently.

- ELG: Fine Motor Skills: Use a range of small tools, including scissors, paint brushes and cutlery.
- ELG: Fine Motor Skills: Begin to show accuracy and care when drawing. Explore, use and refine a variety of artistic effects to express ideas and feelings.
- ELG: Creating with materials: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.