



# Art and Design Curriculum and Knowledge Map - Painting



Pupils should be taught:

- to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas
- to use a range of techniques and media, including painting
- to increase their proficiency in the handling of different materials
- to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work
- about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.

KS3

- Artist in focus
- Frank Bowling
  - Richard Brackenbury
  - David Hockney
  - Fiona Rae
  - Paul Rego
  - John Singer Sargent
  - Lunaina Himid

- Artist Study
- I understand how to analyse a famous painting (basic) and can articulate and justify my ideas, arguments and opinions using the formal elements. (Adv/Deep)
    - I understand how to use drama techniques to explore the meaning of a painting, expressing how it makes me feel (Basic) and comparing it to current news and the Fundamental British Values (Adv/Deep)



**Portraits**

I know how to combine materials for effect (basic), developing drawings into finished prints using a range of techniques, including monoprints (Adv).

- Artist in focus
- Chila Kumari Singh Burman
  - Njideka Akunyili Crosby
  - Vincent van Gogh
  - Frida Kahlo
  - Maggie Scott

Year 6

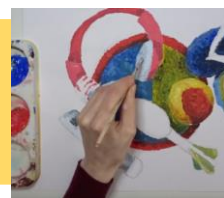
- I can describe the feelings that an abstract painting evokes (Basic), referring to formal elements to justify opinions (Adv) and know how to create an abstract piece that using personal experiences that reflects feelings (Adv/Deep).
- I can describe how art can tell stories or portray messages using imagery (Basic), referring to formal elements to justify opinions (Adv).

I can identify the features of self-portraits, knowing that a self-portrait can represent something important about an artist (basic) and can compare the work of a range of artists in different mediums, including mixed-media (Adv/Deep)



- I can experiment with materials and techniques and then apply this knowledge to create a mixed-media self-portrait (Adv/Deep)

Year 5



- Artist in focus
- Audrey Flack
  - Clara Peeters

**Prehistoric Painting**

I understand how to scale up drawings in charcoal to create tones and textures (Basic) and add in features e.g. fur, spots, earth colours using different techniques and tools (Adv)



Year 4

- Light and Dark**
- I can demonstrate my knowledge of different ways of applying paint (Basic)
  - and can mix tints and shades of a colour (Adv)
  - I understand how to use tints and shades to give a 3d effect when painting (Basic/Adv)
  - I understand the purpose of composition and proportion when planning a still-life painting and can apply my knowledge of colour theory and painting techniques (Adv/Deep)

I can describe how natural produces produce pigments to make different colours (Basic) and can manipulate natural products to suit my own intentions by applying my knowledge of colour mixing (Adv)

- I can select and apply a range of painting techniques. (Adv/Deep)

Year 3



- Artist in focus
- Romare Bearden

**Artists in focus**

- Clarice Cliff
- Jasper Johns



Year 2

- Life in colour**
- I can describe what happens when I mix two secondary colours and can make choices about to make colours lighter to darker. (Basic)
  - I understand how to create texture with paint using a range of painting tools (Adv)
  - I can mix colours to match something I see (Adv)
  - I can compose and arrange collage materials making choices based on colour and texture (including overlapping shapes) (Adv/Deep)

- Colour Splash**
- I know that the primary colours are red, yellow and blue (Basic)
  - I know that primary colours can be mixed to make secondary colours. (Basic)
  - I can mix different shapes of a secondary colour. (Adv)
  - I know that a pattern is a design in which shapes, colours or lines are repeated. (Adv)

Year 1

**EYFS**

Develops small motor skills so that they can use a range of tools competently, safely and confidently.

- ELG: Fine Motor Skills: Use a range of small tools, including scissors, paint brushes and cutlery.
- ELG: Fine Motor Skills: Begin to show accuracy and care when drawing. Explore use and refine a variety of artistic effects to express ideas and feelings.
- ELG: Creating with materials: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.